1. “B 2”

“A”

“A 1”

“”

“D 2”

“C”

“C 1”

“”

“A 2”

“A”

“A 1”

“”

“A 2”

“C”

“C 1”

1. “flute”

“shoe 1”

“flute 2”

“”

“flute”

“blue 1”

“flute 2”

“”

“moo”

“moo 1”

“moo 2”

“”

“moo”

“blue 1”

“moo 2”

1. “moo 2”

“blue 1”

“moo”

“”

“moo 2”

“moo 1”

“moo”

“”

“flute 2”

“shoe 1”

“flute”

“”

“flute 2”

“blue 1”

“flute”

1. “squid”

“creature 1”

“tentacles”

“”

“BIG!”

“spout”

“creature 2”

“”

“ocean-dwelling”

“creature 1”

“creature 2”

“”

“ocean-dwelling”

“warm-blooded”

“creature 2”

1. “creature 2”

“ocean-dwelling”

“creature 1”

“”

“tentacles”

“squid”

“creature 1”

“”

“creature 2”

“ocean-dwelling”

“warm-blooded”

“”

“creature 2”

“BIG!”

“spout”

1. “Bay 1 Pond 2”

“”

“Ocean 2”

“”

“Lake 3 Ocean 2”

“”

“”

“Pond 1”

“”

“Pond 2”

“”

“Pond 3”

“”

“”

“Pond 1”

“”

“Pond 2”

“”

“Lake 3 Pond 2”

“”

“”

“Bay 1 Pond 2”

“”

“Bay 2”

“”

“Lake 3 Bay 2”

1. None of these lines of code result in an error since the objects have access to at least one method of each type. The outputs are as follows:

“Bay 1 Pond 2”

“Bay 1 Pond 2”

“Ocean 2”

“Ocean 2”

“Lake 3 Ocean 2”